

## “3-a-day” A-Level Exam Practice Unit 2 (002)

### Question 1

Convert the following algorithm run-times into Big-O Notation

1.  $6n^2 + 8n + 9$
2. 123
3.  $9^4 + \log n$

**(3 marks)**

### Question 2

What is the difference between intractable and tractable problems?

What does the word 'heuristic' mean in relation to intractable problems?

**(4 marks)**

### Question3

What is meant by recursion?

Rewrite the following algorithm without the use of recursion.

```
def countdown (n):  
    if n <= 0:  
        print 'Blastoff!'  
    else:  
        print n  
        countdown (n - 1)
```

**(5 marks)**

### Answer 1

- 1)  $O(n^2)$
- 2)  $O(1)$
- 3)  $O(\log n)$

### Answer 2

Any problem that can be solved in reasonable time (polynomial or less) is known as a **tractable** problem.

**Intractable** problems are those which take an extremely long (yet 'less than infinite') time to solve

With intractable problems, it is sometimes best to take a **heuristic** approach – where we use our experience to produce a 'good enough' solution. For example, finding the shortest distance between an increasing number of locations

### Answer 3

Recursion is when a function will call itself. A recursive function should have a stopping condition, otherwise the function will continue to call itself, adding function call after function call to the stack until the computer can no longer store the function calls – this is known as a stack overflow error.

#### For Loop

```
def countdown (n):  
    for i in range (n, -1, -1):  
        if i <= 0:  
            print "Blastoff!"  
        else:  
            print i
```

OR

#### While Loop

```
def countdown (n):  
    while n > 0:  
        print n  
        n = n - 1  
    print "Blastoff!"
```