## "3-a-day" A-Level Exam Practice Unit 2 (009)

Question	1
	A supermarket chain stores over 3 petabytes (10 <sup>15</sup> bytes) of data about sales and customers. The supermarket chain carried out a data mining exercise in which they discovered that whenever there was a hurricane warning, sales of fruit pies increased. This had not been noticed before the data mining exercise. The next time there was a hurricane warning, they placed the fruit pies at the end of the aisles and there was a dramatic increase in sales.
	Explain how computational methods were able to reveal this unexpected result.
	[4]
Question	2
	A flight simulator allows a user to take control of a simulated aeroplane. The user can fly the plane in an environment that can simulate different weather conditions and additional planes in the sky.
	(a) Identify three pieces of information that would need to be researched in order to design this simulator.  1
Question	3
	Explain what is meant by 'concurrent processing' and describe <b>one</b> example of how the simulator could make use of it.
	Concurrent processing
	Example
	[4]

## Answer 1

 Data mining or description (1) which involves searching through unconnected data (1), pattern matching (1) and calculation of correlation (1). There may be no predetermined matching criteria (1); a brute force approach is possible with high speed computers (1).

AO2.2 (4) Up to 4 marks for a valid explanation.

Allow for other examples.

## Answer 2

1 mark per data item, accept any appropriate, sensible suggestions

- Number of other planes that could be in the sky (1)
- Speed(1)
- Flight path(1)
- Altitudes(1)
- Rate of acceleration(1)

## Answer 3

Max 1 for explanation of concurrent programming. Max 3 for each example.

Concurrent processing:

One process does not have to finish before the other starts(1)

Example e.g.

· Each plane can move independently(1)

• All move at the same time (1)

All need to react to different events(1)

The weather(1)

Wind, rain, direction of air etc. (1)

Each element needs to be run simultaneously(1)

It will react to its own stimulii(1)

4 AO1.2 (1) AO2.1 (3) Accept any reasonable suggestion for concurrent programming in the simulator

For examples: 1 mark for identifying example. 1 mark for saying how they

act concurrently.

1 mark for saving why this i

1 mark for saying why this is necessary.