The questions on this worksheet have been taken from the Additional OCR GCSE Computing Specimen Paper

6-A-Day - Computer Science GCSE (7)

| Q1 | 11 A dentist uses a database to store the details of patients and their appointments. | |
|----|--|---|
| | (a) A database management system (DBMS) is used which includes forms, queries and | |
| | reports. Tick one box in each row to show whether each of the following statements best | |
| | describes a form, a query or a report. | |
| | This can be used to print out all the appointments that | |
| | the dentist has booked. | |
| | This can be used to enter a patient's details when the patient registers with the dentist. | |
| | This can be used to find out all the appointments that a certain patient has made. | |
| | [3] | |
| | | |
| Q2 | | |
| | (b) When a patient makes an appointment, the start time of the appointment needs to be validated. | |
| | State two validation checks which can be carried out on the start time of the appointment. | |
| | Check 1 | |
| | | |
| | Check 2 | |
| | [2] | |
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| Q3 | (c) Justify the use of separate entities to store the patient and appointment data. | |
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| | [3] | |
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| | | 1 |

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| Q4 | 12 A display board can show a flashing message of up to 20 characters. |
|----|--|
| | * * * * * * WELCOME * * * * * * * * * * * * * * * * * * * |
| | (a) A program allows users to input the message to be displayed and the number of times it should flash. |
| | State the data type of each item of the input data. |
| | Message[1] |
| | Number of flashes[1] |
| | |
| Q5 | (b) Write an algorithm for the program which: |
| | Allows the user to input the message and the number of flashes |
| | Rejects the message if it is longer than 20 characters and stops |
| | Otherwise it repeatedly displays the message and clears the display for the correct number of times. |
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| | [5] |
| Q6 | |
| | State the purpose of the CPU. |
| | |
| | [1] |
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