

6-A-Day – Computer Science GCSE (p2.6-2016)

Q1

Willow has created a hangman program that uses a file to store the words the program can select from. A sample of this data is shown in Fig. 3.

Fig. 3

crime	bait	fright	victory	nymph	loose
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(a) Show the stages of a bubble sort when applied to data shown in Fig. 3.

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[4]

Q2

(b) A second sample of data is shown in Fig. 4.

Fig. 4

amber	house	kick	moose	orange	range	tent	wind	zebra
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Show the stages of a binary search to find the word 'zebra' when applied to the data shown in Fig. 4.

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[4]

The questions on this worksheet have been taken from the OCR GCSE Computer Science Specimen Paper 2

Q3

The area of a circle is calculated using the formula $\pi \times r^2$, where π is equal to 3.142 and r is the radius.

Finn has written a program to allow a user to enter the radius of a circle as a whole number, between 1 and 30, and output the area of the circle.

```
01  int radius = 0
02  real area = 0.0
03  input radius
04  if radius < 1 OR radius > 30 then
05  print ('Sorry, that radius is invalid')
06  else
07  area = 3.142 * (radius ^ 2)
08  print (area)
09  end if
```

(a) Explain, using examples from the program, **two** ways Finn can improve the maintainability of the program.

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[6]

Q4

(b) Identify **two** variables used in the program.

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[2]

Q5

(c) (i) Identify **one** item in the program that could have been written as a constant.

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[1]

(ii) Give **one** reason why you have identified this item as a constant.

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[1]

Q6

(d) Finn uses an IDE (Integrated Development Environment) to write his programs. Identify **two** features of an IDE that Finn might use.

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[2]